# **Global Gaming Company**

Multi-platform UX benchmark

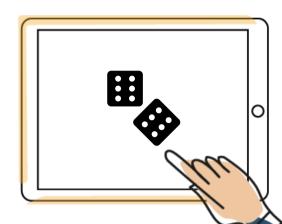


( UK, Italy, Spain



#### THE RESULTS

- Localisation is not just a matter of translating English to the local language.
- Poorly localized payment pages created immediate barriers and often lead to site abandonment.
- Visual design often impeded confidence in the proposition and felt outdated compared to worldwide competitors' gaming platforms and devices.



## THE BRIEF

Our client entertains millions of customers worldwide with online real-and play-money poker, gaming and betting product offerings. They are a global leader in the industry, offering these products under owned or licensed gaming and related consumer businesses and brands.

UX24/7 were commissioned to gather expert feedback on five products, for the Italian, UK and Spanish markets, in order to better understand opportunities to improve the customer experience and increase profits. We relished the challenge, leveraging our experience in international user experience and across our existing gaming clients. We were able to offer clear insight to where the main frustrations were in the existing user experience and detailed recommendations on how they could be improved.

#### **RUNNING THE RESEARCH**

Choosing the scope and methodology for this cross-border, multi-lingual and multi-channel project was critical. We proposed our unique expert review methodology, which includes a customer experience score and could be used to compare products in different markets. This would evaluate the key customer journeys across the three core propositions: an online gaming desktop client, a casino and betting website, both with native apps (on iOS).

We enhanced our methodology by including additional attributes from the clients' internal principles that are used to measure CX quality. The expert review methodology was modified to focus on the granularities within each customer user journey, and their in-house brand principles were mapped to the correlating UX heuristics. The result: A detailed but flexible framework to cover all platforms and markets.

A team of UX experts were set to work, one in each country, delivering insight across different platforms, regions and local insight as required. Their objective was to measure local experience, the understanding of terminology and its impact on the structure of things.



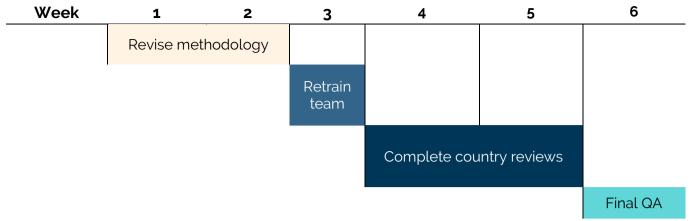
Expert review benchmark

5 products

3 countries

Multi-platform

#### **PROJECT TIMELINE**



### **INSIGHTS & RECOMMENDATIONS**

Localisation is not just a matter of translating English to the local language. If the full experience isn't localised to the expectations of the local consumers, then companies risk creating hesitation in local user's minds. This easily leads to mistrust when recruiting and on boarding new customers.

Poorly localised payment pages created immediate barriers and would lead to site abandonment. This disjointed experience permeated the proposition on every platform.

Visual design often impeded confidence in the proposition and felt outdated compared to worldwide competitors' gaming platforms and devices, who've escaped the legacy system issues.

#### **WORKING WITH US**

UX24/7 is Global Design Research Agency operating in more than 25 countries and headquartered in London. We help businesses deliver transformational change in the areas of user experience strategy, digital processes and online performance through UX consulting, insight generation and design research.

Projects are run by senior UX consultants who have all been accredited for their capabilities, education and experience through our <u>Accredited Practitioner Programme</u>. Our UX consultants are located around the world and we can provide services in almost any country, language and culture.

If you have a project in mind or want to learn more about how we can help:

**Get in Touch** 



Global Design Research

Head Office: London +44(0)8000 246247 www.ux247.com hello@ux247.com

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